

Knight-Errant

Quick reference

You are merely Knights of the Realm, wishing to rise in stature by having the title of Earl bestowed on you and your house. Earning the respect of the great peers of the Realm, catching their eye with your strength and guile, will make this dream come true.

A Knight wins Knight-errant instantly when they possess any 3 of the below conditions below. Mere Knights would not dare touch the person or possessions of a recognized Earl. Status is everything in this world, and all the other great Earls of the Kingdom would immediately crush such a challenge to the hierarchy!

Possess any 3 unique conditions of the 8 below to be recognized as an Earl:



4 Emissary cubes of your color in the Viking Bag, including your starting cube



Attached to a Fief or your Tent



Any of these cards as Lords



Good luck sirs and dames, in your quest to rise.

